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/* Originally written by David Keppel <pardo@cs.washington.edu>.
Heavily modified by David MacKenzie <djm@gnu.ai.mit.edu>.
Heavily modified for busybox by Erik Andersen <andersen@codepoet.org>
*/

```
#include <stdlib.h>
#include <stdio.h>
#include <signal.h>
#include <errno.h>
#include <getopt.h>
#include <string.h>
#include <limits.h>
#include <unistd.h>
#include <sys/time.h>
#include <sys/types.h>          /* For pid_t. */
#include <sys/wait.h>
#include <sys/param.h>         /* For getpagesize, maybe. */
```

```
#define TV_MSEC tv_usec / 1000
#include <sys/resource.h>
#include "busybox.h"
```

```
/* Information on the resources used by a child process. */
typedef struct
{
    int waitstatus;
    struct rusage ru;
    struct timeval start, elapsed; /* Wallclock time of process. */
} resource_t;
```

```
/* msec = milliseconds = 1/1,000 (1*10e-3) second.
   usec = microseconds = 1/1,000,000 (1*10e-6) second. */
```

```
#ifndef TICKS_PER_SEC
#define TICKS_PER_SEC 100
#endif
```

```
/* The number of milliseconds in one 'tick' used by the 'rusage' structure. */
#define MSEC_PER_TICK (1000 / TICKS_PER_SEC)
```

```
/* Return the number of clock ticks that occur in M milliseconds. */
#define MSEC_TO_TICKS(m) ((m) / MSEC_PER_TICK)
```

```
#define UL unsigned long
```

```

/* vi: set sw=8: */
/*
 * Mini insmod implementation for busybox
 *
 * This version of insmod supports x86, ARM, SH3/4, powerpc, m68k,
 * and MIPS.
 *
 * Copyright (C) 1999,2000 by Lineo, inc. and Erik Andersen
 * Copyright (C) 1999-2002 Erik Andersen <andersee@debian.org>
 * Written by Erik Andersen and Ron Alder <alder@lineo.com>
 *
 * Modified by Bryan Rittmeyer <bryan@ixiacom.com> to support SH4
 * and (theoretically) SH3. I have only tested SH4 in little endian mode.
 *
 * Modified by Alcove, Julien Gaulmin <julien.gaulmin@alcove.fr> and
 * Nicolas Ferre <nicolas.ferre@alcove.fr> to support ARM7TDMI. Only
 * very minor changes required to also work with StrongArm and presumably
 * all ARM based systems.
 *
 * Magnus Damm <damm@opensource.se> added PowerPC support 20-Feb-2001.
 *   PowerPC specific code stolen from modutils-2.3.16,
 *   written by Paul Mackerras, Copyright 1996, 1997 Linux International.
 *   I've only tested the code on mpc8xx platforms in big-endian mode.
 *   Did some cleanup and added BB_USE_XXX_ENTRIES...
 *
 * Quinn Jensen <jensenq@lineo.com> added MIPS support 23-Feb-2001.
 *   based on modutils-2.4.2
 *   MIPS specific support for Elf loading and relocation.
 *   Copyright 1996, 1997 Linux International.
 *   Contributed by Ralf Baechle <ralf@gnu.ai.mit.edu>
 *
 * Based almost entirely on the Linux modutils-2.3.11 implementation.
 *   Copyright 1996, 1997 Linux International.
 *   New implementation contributed by Richard Henderson <rth@tamu.edu>
 *   Based on original work by Bjorn Ekwall <bj0rn@blox.se>
 *   Restructured (and partly rewritten) by:
 *   Bjorn Ekwall <bj0rn@blox.se> February 1999
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 * Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA
 */

```

```

#include <stdlib.h>
#include <stdio.h>
#include <stddef.h>
#include <errno.h>
#include <unistd.h>
#include <dirent.h>
#include <ctype.h>
#include <assert.h>

```

```

#include <string.h>
#include <getopt.h>
#include <sys/utsname.h>
#include "busybox.h"

#ifdef BB_FEATURE_NEW_MODULE_INTERFACE
# undef BB_FEATURE_OLD_MODULE_INTERFACE
# define new_sys_init_module    init_module
#else
# define old_sys_init_module    init_module
#endif

#ifdef BB_FEATURE_INSMOD_LOADINKMEM
#define LOADBITS 0
#else
#define LOADBITS 1
#endif

#ifdef __powerpc__
#define BB_USE_PLT_ENTRIES
#define BB_PLT_ENTRY_SIZE 16
#endif

#ifdef __arm__
#define BB_USE_PLT_ENTRIES
#define BB_PLT_ENTRY_SIZE 8
#define BB_USE_GOT_ENTRIES
#define BB_GOT_ENTRY_SIZE 8
#endif

#ifdef __sh__
#define BB_USE_GOT_ENTRIES
#define BB_GOT_ENTRY_SIZE 4
#endif

#ifdef __i386__
#define BB_USE_GOT_ENTRIES
#define BB_GOT_ENTRY_SIZE 4
#endif

#ifdef __mips__
// neither used
#endif

//-----
//-----modutils module.h, lines 45-242
//-----

/* Definitions for the Linux module syscall interface.
   Copyright 1996, 1997 Linux International.

   Contributed by Richard Henderson <rth@tamu.edu>

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```

```

#endif /* modutils module.h */
//-----
//-----end of modutils module.h
//-----

//-----
//-----modutils obj.h, lines 253-462
//-----

/* Elf object file loading and relocation routines.
   Copyright 1996, 1997 Linux International.

   Contributed by Richard Henderson <rth@tamu.edu>

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   along with this program; if not, write to the Free Software Foundation,
   Inc., 59 Temple Place - Suite 330, Boston, MA 02111-1307, USA.  */

#ifndef MODUTILS_OBJ_H
static const int MODUTILS_OBJ_H = 1;

/* The relocatable object is manipulated using elfin types.  */

#include <stdio.h>
#include <elf.h>
#include <endian.h>

#if __BYTE_ORDER == __LITTLE_ENDIAN
#define ELFDATAM    ELFDATA2LSB
#elif __BYTE_ORDER == __BIG_ENDIAN
#define ELFDATAM    ELFDATA2MSB
#endif

/* Machine-specific elf macros for i386 et al.  */

/* the SH changes have only been tested on the SH4 in =little endian= mode */
/* I'm not sure about big endian, so let's warn: */

#if (defined(__SH4__) || defined(__SH3__)) && defined(__BIG_ENDIAN__)
#error insmod.c may require changes for use on big endian SH4/SH3
#endif

/* it may or may not work on the SH1/SH2... So let's error on those
   also */
#if (defined(__sh__) && (!(defined(__SH3__) || defined(__SH4__))))
#error insmod.c may require changes for non-SH3/SH4 use

```